



7TH GRADE TI-73 ACTIVITY 30: BUILDING PERSPECTIVE

ACTIVITY OVERVIEW:

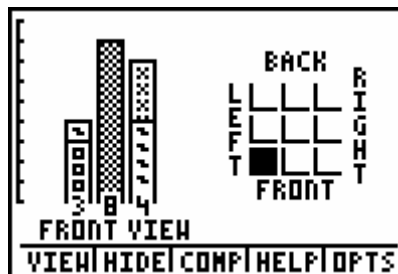
In this activity we will

- Practice problems solving through the building perspective game

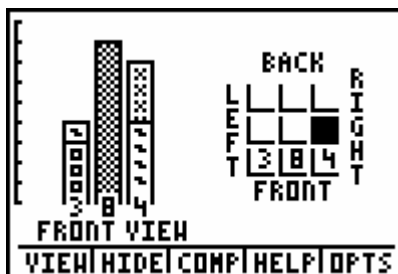


To start the game, press the **[APPS]** key and select Building Perspective and then press **[ENTER]**.

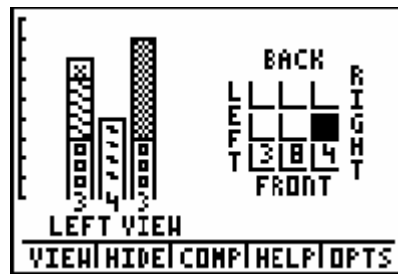
The building perspective game asks you to view buildings in a grid from the sides and predict how they would look overhead. You start by selecting a city size. Once you have done this, you are presented a view from the front of the buildings



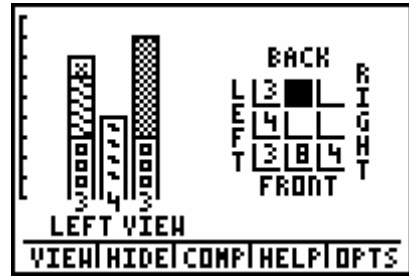
Your goal is to enter the size of each building without the advantage of seeing them overhead. Enter the sizes you think are correct in on each place on the grid



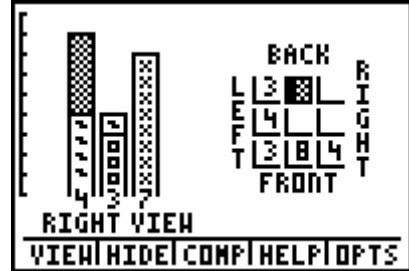
The softkeys allow you to move about your set of buildings. By pressing the view softkey, you change the side from which you view the buildings. Use what you have already seen to confirm answers and then expand your answers on the board.



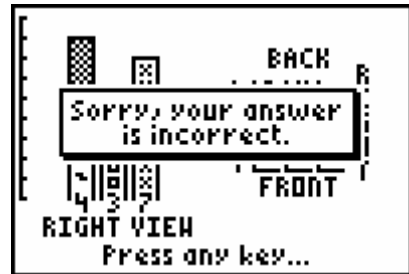
Think about what you have seen and how you answer as you move around. In this example, how many of the buildings will you see directly?



There is a hide softkey. This allows you to see behind the buildings in front of you. This only hides the building side where you have your cursor.



You can also compare your answer to the complete answer. You want to wait until you are done to get an accurate response.



There is also an option to compare only one side at a time. You can use this to check only part of you answer

